

Alexander Chernyshev

Animator

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Objectives

Animator with 5 years experience, looking to help create films for companies and individuals and bring their vision to life. Experienced in Film animation and Game animation industries, for both 2D and 3D projects.

Education

Bachelor of Fine Arts: Animation and Multimedia
William Paterson University Wayne, NJ
College of Arts and Communication
GPA: 3.830
Dean's List All Semesters
Honors: Creative Excellence in Digital Art and Design Award

Skills

Adobe Animate
ToonBoom Harmony
Clip Studio Paint
Unity
Unreal Engine 4/5
Blender
Maya
Adobe Illustrator
Adobe Photoshop
Adobe Indesign
Adobe After Effects
Adobe Premiere Pro
Affinity Designer

Universal Creative Skills

- 12 Principles of Animation
- Character Design
- Storyboarding
- Color Theory
- Visual Design
- 3D Modeling
- Rigging for Animation
- 3D Animation
- 2D Animation
- Shader Systems
- Particle Systems
- Transfer of Animation and Model Data between Software

Coding Skills

HTML/CSS
C#, Python

Experience

Animator, Storyboarder and Character Designer

Théâtre de L'Imprimerie - Lasagne Switzerland
June 2023 - Current

Working full time on a 4 minute animation, styled on traditional animation and cel animation.

Animation
Storyboarding
Character Design
Character Design, Storyboarding and Animation done in Clip Studio Paint

Animated Films and Game animation work

Youtube Channel
<https://www.youtube.com/@alexchernyshev4886/videos>

Website
https://www.alexchernyshev.com/2d_work/
https://www.alexchernyshev.com/3d_work/
https://www.alexchernyshev.com/game_design/

General Animation
https://www.youtube.com/watch?v=AfvyiiKvK_8
<https://www.youtube.com/watch?v=Ude7m36VcPo>
<https://www.youtube.com/watch?v=i3qqhhLqi90>
<https://www.youtube.com/watch?v=ILIVWjSyxC8>
<https://www.youtube.com/watch?v=PpTnsLo62uE>

Game
<https://www.youtube.com/watch?v=UoIJ--d7PeM&t=2s>
https://www.youtube.com/watch?v=rLgaJnm_4ZE

Other Experience

24 Hours Animation Contest for Students

Organized and managed a team of five animators to produce a 30 second animation for submission to the competition within 24 hours.

MOCCA Exhibition with William Paterson University Team

- Organization
- Management
- Animation
- Art asset creation
- Background Art and Illustration
- Video Compositing and Editing